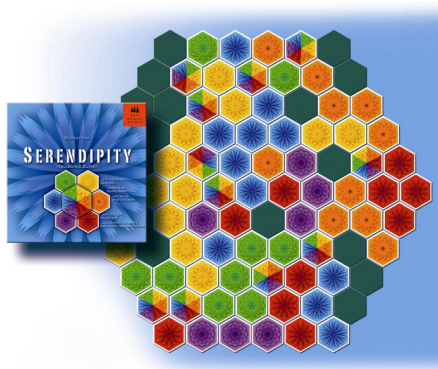


*Press release cuboro Ltd.*

**Serendipity - strokes of luck and tactical dexterity**

With the flowery family game Serendipity the inventor of the cuboro marble track system, Matthias Etter, leaves his garden not for the first time and develops a new game which is about tactical dexterity and strokes of luck. Two to six players uncover 91 flower cards and try to make their own flower meadow as big and valuable as possible by swapping cards. The person who can remember where «his» flowers lie and can foresee moves for himself will score the points, unless another teammate thwarts his plans. The stroke of luck, the «Serendip-joker» enlarges not only the flower meadow but also the (points) account. The new gloriously colourful family game «Serendipity» (from 6 years of age) is published by Drei Magier Verlag/Schmidt Spiele, distributed in Switzerland by Carletto and in Germany by Schmidt Spiele. Serendipity is available at specialised toy stores.

*924 characters, 150 words  
Hasliberg, revised in November 2009*



*Strokes of luck and tactical dexterity: Serendipity is a flowery family game for 2 to 6 people (from 6 years of age).*

**Serendipity**

Centuries ago when Arab merchants landed at the coast of today's Sri Lanka, they named the mysterious island in the Indian Ocean Serendip «stroke of luck». That the family game of Matthias Etter is called «Serendipity» did not happen by chance since the game principle primarily depends on many strokes of luck.

Author	Matthias Etter
Publisher	Drei Magier Verlag
Distributor	Carletto and Schmidt Spiele
Available	Specialised toy stores
Type	tactical lay out game

Number of players 2 - 6  
Age from 6 years of age

### **About cuboro Ltd.**

Founded in 1997 with headquarters in Hasliberg Reuti/BE the Swiss company cuboro Ltd. also distributes, along with high-quality wooden toys - 100 % produced in Switzerland - like the cuboro and cugolino marble track system and the strategical construction game babel, the didactic jigsaw puzzle Alhambra as well as Japanese precision marbles. Founder of the company and inventor of cuboro, cugolino, Alhambra, babel and Serendipity (Schmidt Spiele) is Matthias Etter. New games and concepts for game animations are in the midst of development.

### **Press photographs/Information**

More information and press photographs to be found online at [www.cuboro.ch](http://www.cuboro.ch) or at cuboro Ltd., CH-6086 Hasliberg Reuti/Switzerland, phone 0041 (0)33 971 59 50.

